

Generalization Correctness

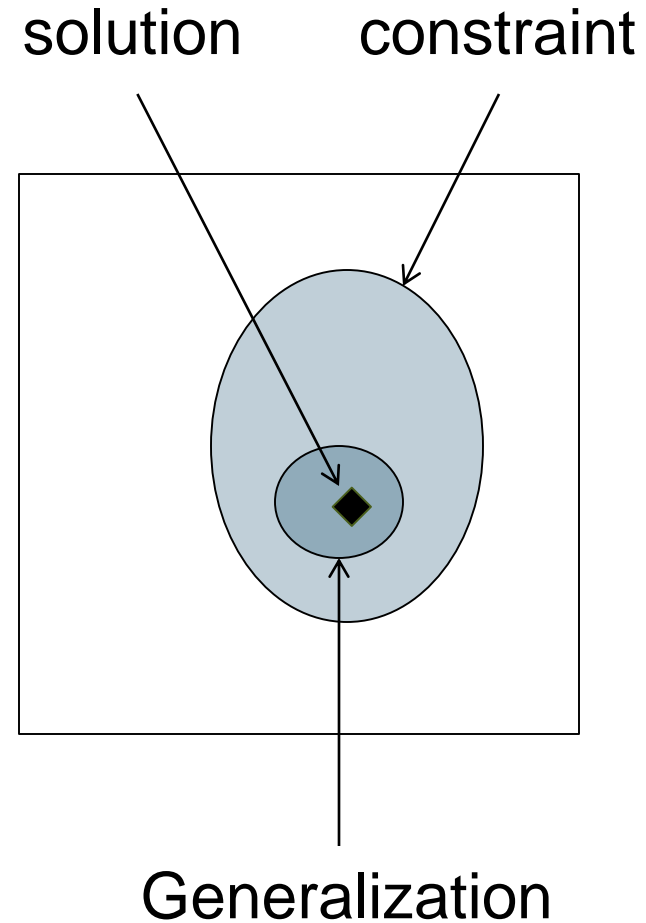
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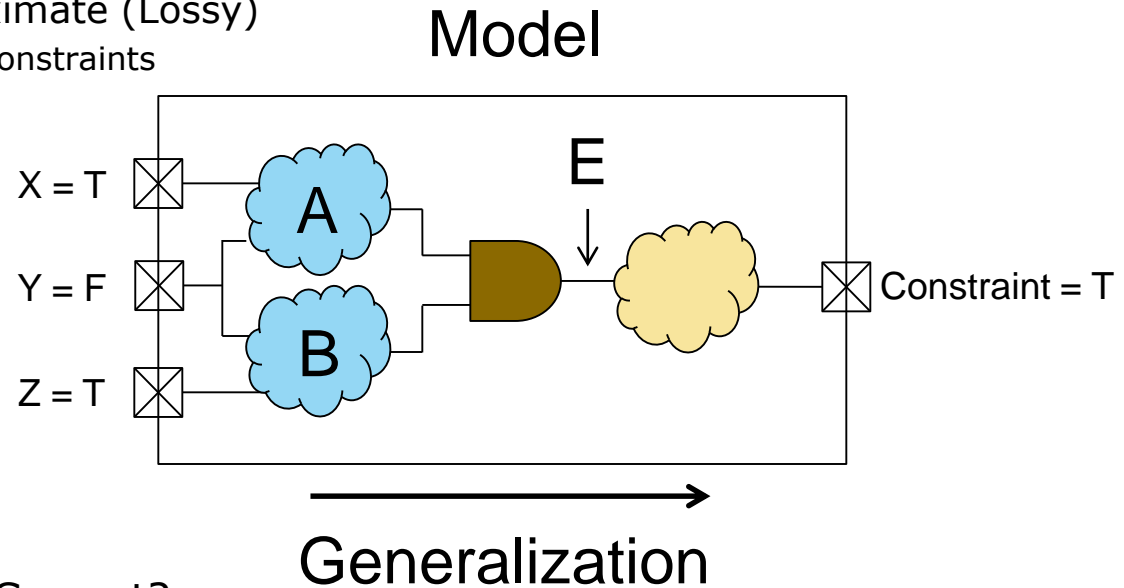
Problem Statement

- Given
 - System Model
 - Constraint
 - Solution provided by Constraint Solver
- Generate a Generalization
 - Convert a single solution into a set of solutions
 - Express Result Concisely
 - Usually Generalization \neq Constraint
 - Result is Inexact



Generalization Illustration

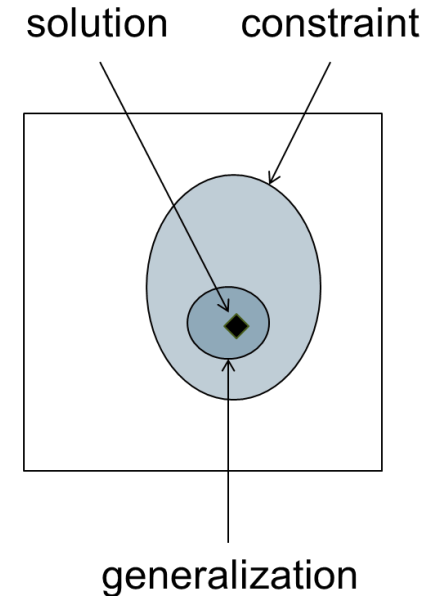
- Computed via Symbolic Simulation
 - System Model + Constraint
 - Original Solution
 - Simulation is Approximate (Lossy)
 - Representational constraints



- Is the Generalization Correct?
 - Formalize Correctness
 - Articulate Generalization Rules
 - Prove Rules Satisfy Correctness

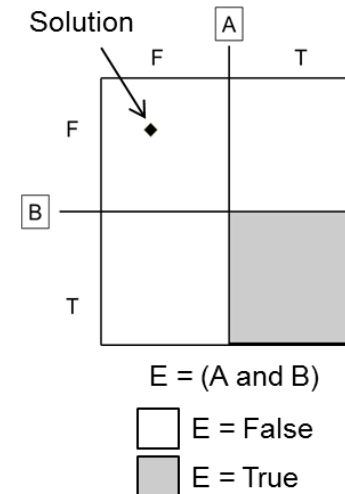
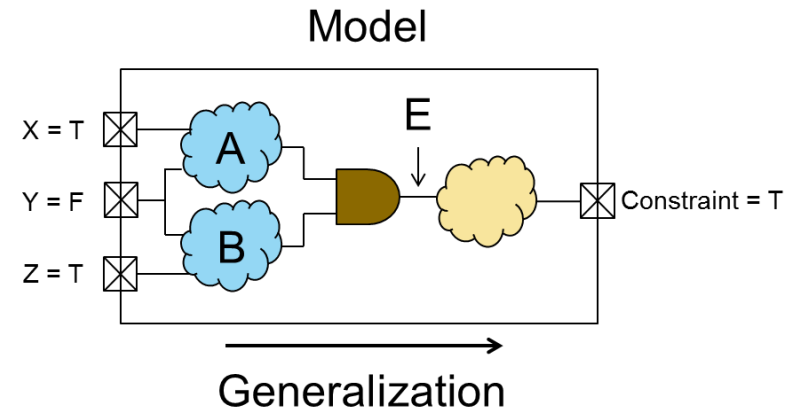
Generalization Correctness Statements

- Top Level Correctness Statement
 - Generalization Contains Original Solution
 - Generalization is a Subset of Original Constraint
- Invariants
 - Can be enforced incrementally
 - During Symbolic Simulation
 - Reduce to Correctness when applied to top level constraint
- Correctness Invariants
 - 1. Evaluating Solution on Generalization must be the same as Evaluating Solution on original expression
 - 2. An input whose evaluation differs from that of the solution on the original expression must also differ on the Generalization

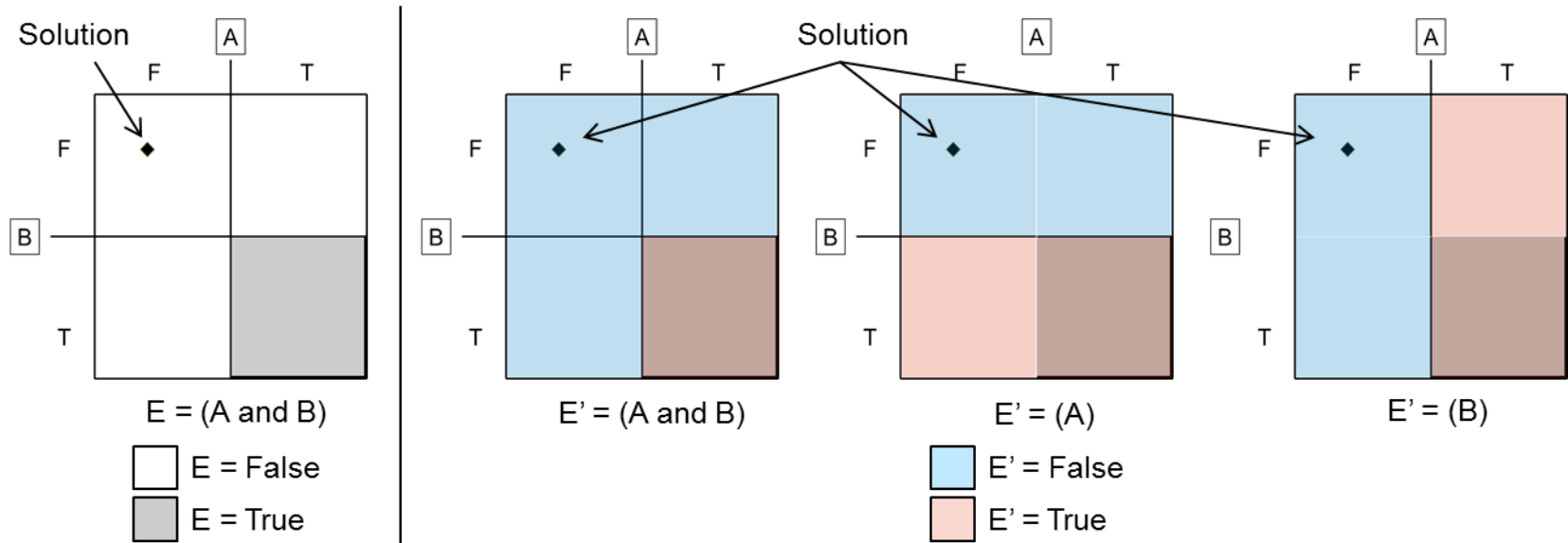


Generalization Rules

- Generalizing Boolean Expressions
 - AND, OR, NOT, ID
- **One Choice:**
 - Drop Terms or Not?
- Visualization
 - State Space
 - Original Solution is one Point
 - Organized as Truth Table w/to A,B
- Consider rules for Generalizing AND
 - OR follows from De Morgan's

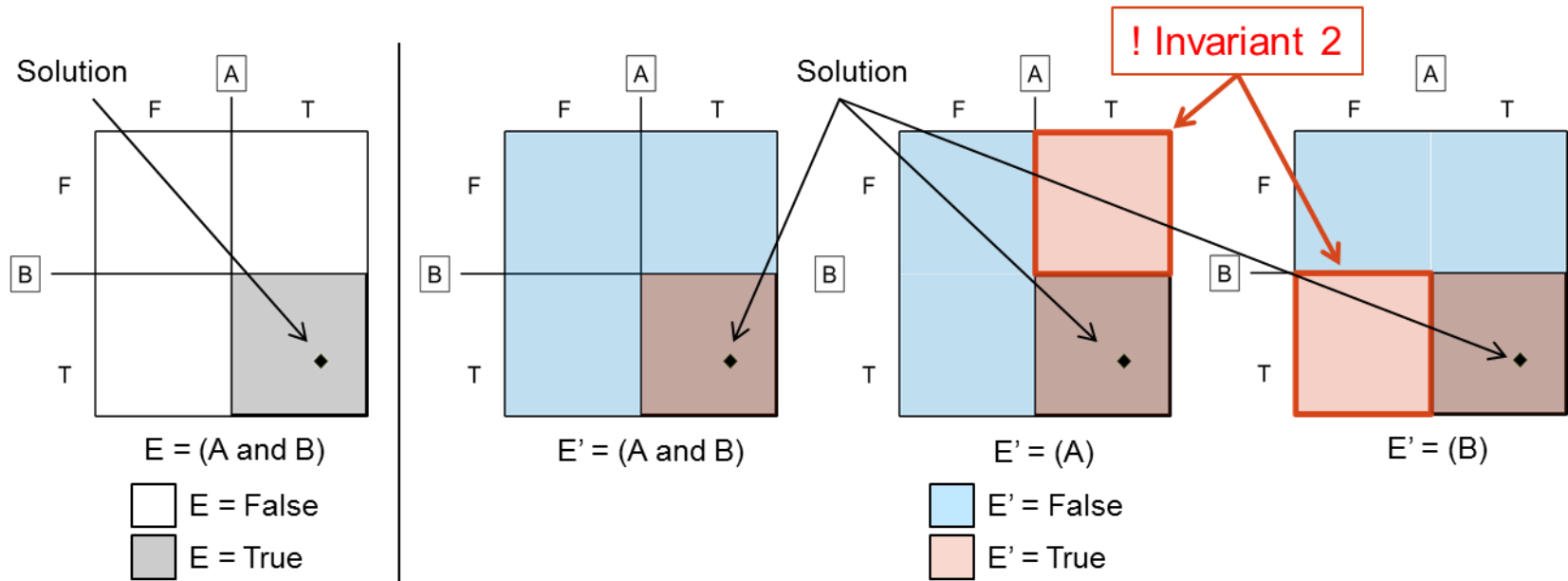


Rule #1: (AND F F)



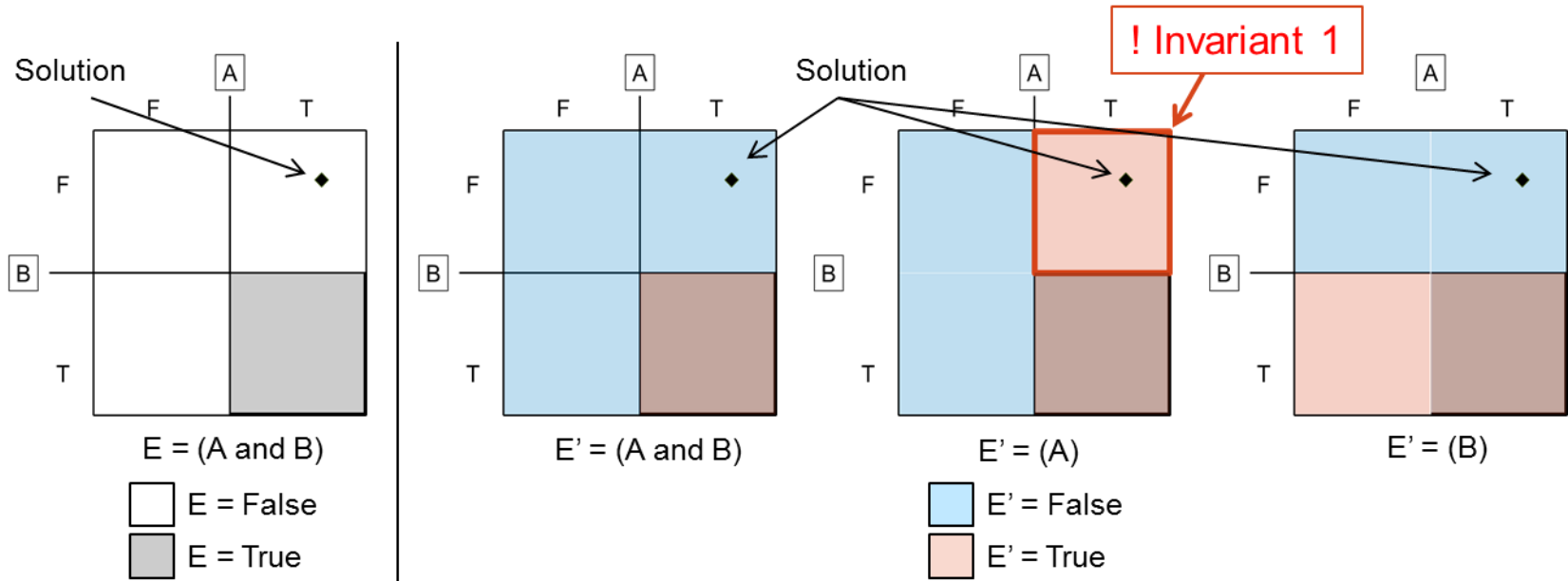
- Correctness Invariants
 - 1. Evaluating Solution on Generalization must be the same as Evaluating Solution on original expression
 - 2. An input whose evaluation differs from that of the solution on the original expression must also differ on the Generalization
- Generalization Rule #1
 - If both expressions evaluate to False, we can either keep both or keep just one

Rule #2: (AND T T)



- Correctness Invariants
 - 1. Evaluating Solution on Generalization must be the same as Evaluating Solution on original expression
 - 2. An input whose evaluation differs from that of the solution on the original expression must also differ on the Generalization
- Generalization Rule #2
 - If both expressions evaluate to True, then we must keep both

Rule #3: (AND T F)



- Correctness Invariants
 - 1. Evaluating Solution on Generalization must be the same as Evaluating Solution on original expression
 - 2. An input whose evaluation differs from that of the solution on the original expression must also differ on the Generalization
- Generalization Rule #3
 - If the expressions evaluate to different values, we can either keep both or keep just the False expression

ACL2 Model

- Defined an expression evaluator
 - Expression and variable binding
 - AND, OR, NOT, IDs
- Used encapsulation to characterize 3 Generalization rules for AND
 - Choice is .. pragmatic
- Defined a depth-first generalizer
 - Returns a “generalized” expression
 - NOT, ID performs no simplification
 - Encapsulated function generalizes AND expressions
 - De Morgan’s rule to simplify OR
- Formalized Correctness Invariants
- Proved that generalizer satisfied invariants

Expression Evaluator

```
(defun eval-expr (expr env)
  (case-match expr
    (('and x y)
      (let ((x (eval-expr x env))
            (y (eval-expr y env)))
        (and x y)))
    (('or x y)
      (let ((x (eval-expr x env))
            (y (eval-expr y env)))
        (or x y)))
    (('not x)
      (let ((x (eval-expr x env)))
        (not x)))
    (('id n)
      (nth n env))
    (& expr)))
```

Generalizer Formalization

```
(defun gen-expr (expr sln)
  (case-match expr
    (('and x y)
      (let ((genx (gen-expr x sln))
            (geny (gen-expr y sln)))
        (gen-and genx geny sln))) ←
    (('or x y)
      (let ((genx (gen-expr x sln))
            (geny (gen-expr y sln)))
        (gen-or genx geny sln)))
    (('not x)
      (let ((genx (gen-expr x sln)))
        (not-expr genx)))
    (& expr)))
```

Applies 'and'
Rules

Invariant Proofs

original
expression

original solution

```
(defthm invariant-1
  (iff (eval-expr (gen-expr expr sln) sln)
        (eval-expr expr sln))
  :hints (("Goal" :induct (gen-expr expr sln))))
```

- Correctness Invariants
 - 1. Evaluating Solution on Generalization must be the same as Evaluating Solution on original expression
 - 2. An input whose evaluation differs from that of the solution on the original expression must also differ on the Generalization

Invariant Proofs

arbitrary vector

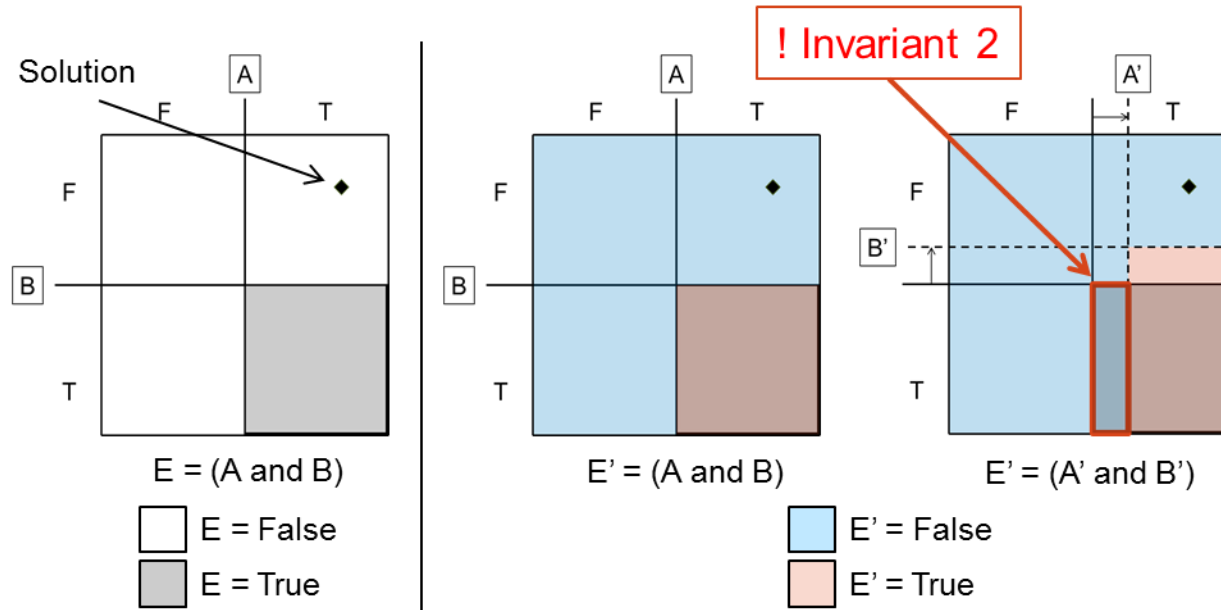
original solution

```
(defthm invariant-2
  (implies
    (iff (eval-expr expr any) (not (eval-expr expr sln)))
    (iff (eval-expr (gen-expr expr sln) any)
        (eval-expr expr any)))
  :hints (("Goal" :induct (gen-expr expr sln)
           :do-not-induct t)))
```

- Correctness Invariants
 - 1. Evaluating Solution on Generalization must be the same as Evaluating Solution on original expression
 - 2. An input whose evaluation differs from that of the solution on the original expression must also differ on the Generalization

PROOF FAILED!

Rule #3: (AND T F)



- Generalization Performed Depth-First
 - Solution space may get smaller (per correctness statement)
 - Predicate boundaries move **closer** to original solution
- Generalization Rule #3
 - If the expressions evaluate to different values, we may keep only the False expression

Conclusion

- We assumed that “Doing Nothing” was conservative
 - If you never change the expression, it trivially satisfies correctness
- We were wrong !
- It is easy to make these kinds of mistakes
 - ACL2 can help during algorithmic development
- Accomplishments
 - Formalized a notion of correctness for Generalization
 - Formalized rules for Generalization
 - Proved Generalization procedure
 - Corrected an error in our original Generalization rules